Course Outline

Instructor: Maria Latour
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Office Hours: try to talk to me before or after class

2-D Design - Art 112

Class Time: 9:00-11:45, M/W
Class Section: #268
Location: room F 101
Semester: Spring 2005

COURSE DESCRIPTION: This course will provide a foundation in the fundamentals of two-dimensional design. A clear sequence of assignments and projects introduce the concepts of mark making and line, figure/ground relationships, unity, emphasis, balance, pattern, texture, value, color, and methods of conveying time and spatial illusion. Students are also encouraged to develop critical thinking skills through critiques of student work and by evaluation of the visual world around them. Beyond the concepts and skills essential to good design practice, it is hoped that the course will open a window towards self-expression and awareness.
The class will be structured with informal slide lectures and discussions, in class assignments, critiques of outside projects and occasional field trips.

REQUIRED TEXT: Design Basics by David Lauer and Stephen Pentak

REQUIREMENTS AND GRADING: Your final grade will be determined as follows:

10 Unit Projects - 100 pts. each 1000
4 Unit Worksheets/ (Quizzes) - 25 pts. each 100
8 in class exercises 100
Exhibition Review (1) 100
Class Participation 100

Total Possible Pts. 1400

- Projects and assignments that are turned in late will be lowered one letter grade for each class period after the due date.
- Up to two of the assignments given after Mid-term can be redone to improve your grade
- You can receive extra credit by doing up to two extra Exhibition Reviews.

GRADING SCALE: 100-90 = A, 89-80 = B, 79-70 = C, 69-60 = D, below 60 = E

ATTENDANCE: Attendance is important. Class time can not be made up. You are allowed 3 absences (either excused or unexcused) during the semester - use them wisely! More than three absences will drop you final grade one-third of a letter grade per absence. If you are late for class or leave early twice, this is counted as an absence. Students are responsible for obtaining information and assignments from any missed classes.

TIME COMMITMENT: Expect to spend at least 3 hours per week outside of class time working on assignments and projects for this class.

ACADEMIC HONESTY: Projects turned in for this class should not have been used for any other classes, with the exception of the final project. (The final project may be adapted from other artwork you have done.)