INSTRUCTOR: Hal Bierly COURSE: ARH 100 – Introduction to Art REQUIRED TEXT: Understanding Art, Lois Fichner-Rathus (Seventh Edition)

OFFICE HOURS: 6 – 7 P.M., or by appointment PHONE: (602) 841-2691

SEMESTER: Spring 2005

COURSE DESCRIPTION: The <u>understanding</u> and <u>enjoyment</u> of art through the study of painting, sculpture, architecture and design. This course is open to all students as a humanities credit.

PREREQUISITE: None

ATTENDANCE POLICY: As class material is presented in the form of lectures, slide lectures, video, and student participation, ATTENDANCE IS MANDATORY. It will be students' responsibility to consult with the instructor regarding official and unofficial absences. It is important that you sign the participation sheet during each class because you may be withdrawn from the class if you accumulate more than four (4) absences. Any student withdrawn will not be reinstated. IMPORTANT: IF YOU DECIDE TO WITHDRAW FROM THE CLASS, YOU are expected to take care of the necessary paperwork through the Admissions Office so that you name does not appear on the final grade roster.

EXAMS: There will be two (2) exams, a midterm and a final. They will be comprehensive.

REQUIRED PROJECTS: Two (2) projects will be due during the semester; see the project sheet for specific information. One (1) TYPED Museum Report; see the report sheet for specific information. Projects and the report are due at the beginning of the class period and projects nor the report will be accepted late.

EXTRA CREDIT: A limit of 8 points is possible for doing extra credit work. See the Project Sheet for extra credit ideas and information.

GRADE SCALE POINTS:

А	100-92
В	91-83
С	82-74
D	73-65
F	64 and below

Changes may be made to the syllabus at the instructor's discretion to maximize the learning experience of the class.

INTRODUCTION TO ART: CHAPTER READING SCHEDULE Required Text: Gilbert's Living With Art, Mark Getlein (Sixth Edition)

Instructor:	Hal	Bierly	(beer-lee)
Phone:		(602	2) 841-2691
Office Hour	s:	By a	appointment

DAY	DATE		CHAPTER
1.	Jan 19	Chapter 4	The Visual Elements
2.	Jan 26	Chapter 5	Principles of Design in Art
3.	Feb 2	Chapter 6	Drawing
4.	Feb 9	Chapter 7	Painting
5.	Feb 16	Chapter 8	Prints – First Art Project Due
6.	Feb 23	Chapter 11	Sculpture
7.	Mar 2	Chapter 12	Crafts
8.	Mar 9	Chapter 13	Architecture
	Mar 16	Spring Break	
9.	Mar 23		Mid-Term Exam
10.	Mar 30	Chapter 14	The Ancient World
11.	Apr 6	Chapter 15	Christian Art in Europe
12.	Apr 13	Chapter 16	The Renaissance Museum Report Due
13.	Apr 20	Chapter 17	The 17 th & 18 Centuries
14.	Apr 27	Chapter 21	The Modern World: 1800-1945
15.	May 4	Chapter 22	Art Since 1945
16.	May 11		Final Exam

The projects and the museum report will be assigned points on the criteria of:

- 1. Timely completion of the projects.
- 2. Following the assignment directions.
- 3. Visual evidence of effort in completing the assignments.

In the case of the museum report, you will be graded on the depth of your critical thinking and the quality of your writing including spelling, grammar, organization of ideas, etc.

- 30 Final Exam
- 30 Midterm Exam
- 16 Participation Points (one point for each class)
- 8 Art Project #1
- 8 Art Project #2
- 8 Museum Report
- 100 Total Points
- (1 Extra Credit project is worth 8 points)

KEEP TRACK OF YOUR POINTS HERE

Points	
	Midterm
	Art Project #1
	Art Project #2
	Museum Report
	Participation Points
	Final Exam

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Select two (2) art projects from the list to fulfill the course requirements. Refer to the class time line for the due dates.

Each art project is worth eight (8) points. Also, use this list for an extra credit project if you choose to or need to do extra credit. The limit is one (1) extra credit project.

On the bottom of each art project include your name, the project number, and the due date. Be prepared to discuss and answer questions about your work in class.

- 1. Choose a painting from the text that you particularly like. Paint a new version of the painting and give it your personal style and add new features that you find meaningful.
- Make a collage or drawing that uses iconography from your own like story. Include images that symbolize your interests, goals, dreams, relationships, joys or fears. Your collage should summarize "Who I am".
- 3. Become a folk artist. Make a painting or drawing in a media of your choice that tells a story. Don't worry about it looking "professional". Use lots of color and detail.
- 4. Select an area of your neighborhood and sketch creative modifications that could enrich the area. Within your redevelopment plan incorporate garden spots, sculpture, play areas, parking facilities, conversation areas, etc. Emphasize decorative and practical special divisions through fencing and plantings.
- 5. Make a relief sculpture from scraps of metal, bolts, nuts, wood, or any other "found" objects. If appropriate, add color.
- 6. Create a mask that reflects your view of politics. Use wire, paper mache, burlap soaked in plaster, etc.
- 7. Draw a self-portrait. You might want to work from a photograph or sit in front of a mirror to do this.
- 8. Create 5 oragami figures in paper. Show the class how its done.
- 9. Create an original "Stained Glass Window" using illustration board and colored tissue paper.
- 10. Using "bread dough" create a relief sculpture, or using "bread dough" create a sculpture in the round.

Other ideas may be used ONLY upon approval of the instructor.