

## 13.7: Triple Integrals in Cylindrical and Spherical Coordinates

### 1. Triple Integrals in Cylindrical Coordinates

Recall from 10.7 that the rectangular conversion equations for cylindrical coordinates are

$$x = r \cos \theta$$

$$y = r \sin \theta$$

$$z = z$$

$$r^2 = x^2 + y^2$$

$$\tan \theta = \frac{y}{x}$$

$$z = z$$

**If  $R$  is simple, the iterated form of the triple integral in cylindrical form is**

$$\iiint_Q f(x, y, z) dV = \int_{\theta_1}^{\theta_2} \int_{g_1(\theta)}^{g_2(\theta)} \int_{h_1(r \cos \theta, r \sin \theta)}^{h_2(r \cos \theta, r \sin \theta)} f(r \cos \theta, r \sin \theta, z) r dz dr d\theta$$

To visualize a particular order of integration, it helps to view the iterated integral in terms of three sweeping motions – each adding another dimension to the solid.

## 2. Triple Integrals in Spherical Coordinates

Triple integrals involving spheres or cones are often easier to evaluate by converting to spherical coordinates. Recall the conversion formulas

$$x = \rho \sin \phi \cos \theta$$

$$y = \rho \sin \phi \sin \theta$$

$$z = \rho \cos \phi$$

$$\rho^2 = x^2 + y^2 + z^2$$

$$\tan \theta = \frac{y}{x}$$

$$\phi = \arccos \left( \frac{z}{\sqrt{x^2 + y^2 + z^2}} \right)$$

**A triple integral in spherical coordinate can take the form**

$$\iiint_Q f(x, y, z) dV = \int_{\theta_1}^{\theta_2} \int_{\phi_1}^{\phi_2} \int_{\rho_1}^{\rho_2} f(\rho \sin \phi \cos \theta, \rho \sin \phi \sin \theta, \rho \cos \phi) \rho^2 \sin \phi d\rho d\phi d\theta$$

This formula can be modified for different orders of integration and generalized to include regions with variable boundaries.