## 13.6: Triple Integrals and Applications

## 1. Definition of Triple Integral

If $f$ is continuous over a bounded solid region $Q$, then the triple integral of $f$ over Q is defined as

$$
\iiint_{Q} f(x, y, z) d V=\lim _{\|\Delta\| \rightarrow 0} \sum_{i=1}^{n} f\left(x_{i}, y_{i}, z_{i}\right) \Delta V_{i}
$$

Provided the limit exists. The volume of the solid region Q is given by

$$
\text { Volume of } \mathrm{Q}=\iiint_{Q} d V
$$

2. Theorem 13.4: Evaluation by Iterated Integrals (version of Fubini's Theorem)

Let f be continuous on a solid region Q defined by

$$
a \leq x \leq b, \quad h_{1}(x) \leq y \leq h_{2}(x), \quad g_{1}(x, y) \leq z \leq g_{2}(x, y)
$$

Where $h_{1}, h_{2}, g_{1}$, and $g_{2}$ are continuous functions. Then

$$
\iiint_{Q} f(x, y, z) d V=\int_{a}^{b} \int_{h_{1}(x)}^{h_{2}(x)} \int_{g_{1}(x, y)}^{g_{2}(x, y)} f(x, y, z) d z d y d z
$$

To evaluate a triple iterated integral in the order dz dy dz , hold both x and y constant for the inner most integration. Then hold x constant for the second integration. For other orders, you can follow a similar procedure.

To find the limits for a particular order of integration, it is advisable to first determine the inner most limits, which may be functions of the outer tow variables. Then by projecting the solid Q onto the coordinate plane of the outer two, you can determine their limits of integration like you did for double integration.

Some orders of integration will be easier than others.

## 3. Center of Mass and Moments of Inertia

Consider a solid region Q whose density at $(\mathrm{x}, \mathrm{y}, \mathrm{z})$ is given by the density function $\rho$. The center of mass of a solid region Q of mass m is given by $(\bar{x}, \bar{y}, \bar{z})$, where

Mass of the solid: $\quad m=\iint_{Q} \int \rho(x, y, z) d V$
First Moment about yz-plan: $\quad M_{y z}=\iint_{Q} \int x \rho(x, y, z) d V$
First Moment about xz-plane: $M_{x z}=\iint_{Q} \int y \rho(x, y, z) d V$
First Moment about xy-plane: $M_{x y}=\iiint_{Q} z \rho(x, y, z) d V$
And

$$
(\bar{x}, \bar{y}, \bar{z})=\left(\frac{M_{y z}}{m}, \frac{M_{x z}}{m}, \frac{M_{x y}}{m}\right)
$$

The second moment (or moments of inertia) about the $\mathrm{x}, \mathrm{y}$, and z axes are as follows

Moment of inertia about $\mathbf{x}$ axis: $I_{x}=\iiint_{Q}\left(y^{2}+z^{2}\right) \rho(x, y, z) d V$
Moment of inertia about y-axis: $I_{y}=\iiint_{Q}\left(x^{2}+z^{2}\right) \rho(x, y, z) d V$
Moment of inertia about z-axis: $I_{z}=\iiint_{Q}\left(x^{2}+y^{2}\right) \rho(x, y, z) d V$
For problems requiring the calculations of all three moments, you can apply the additive property of triple integrals and writing

$$
\begin{gathered}
I_{x}=I_{x z}+I_{x y} \\
I_{y}=I_{y z}+I_{x y} \\
I_{z}=I_{y z}+I_{x z} \\
\text { Where } \\
I_{x y}=\iiint_{Q}^{Q} z^{2} \rho(x, y, z) d V \\
I_{x z}=\iint_{Q}^{Q} \int^{2} \rho(x, y, z) d V \\
I_{y z}=\iint_{Q} \int x^{2} \rho(x, y, z) d V
\end{gathered}
$$

4. In engineering and physics, the moment of inertia of a mass is used to find the time required for a mass to reach a given speed of rotation about an axis. The greater the moment of inertia, the longer a force must be applied for the mass to reach the given speed.
